

**PERSONNEL COMMITTEE**

**MAY 19, 2014**

The meeting was called to order at 6:48 p.m. by Ald. Toellner with the following Roll Call:

Members Present: Ald. Boelk, Ald. Toellner, Ald. Longo

Members Absent:

Others Present: Mayor Redeker, Darlene Smith, Lois Kruger, Ald. Schmidt, Ald. Neumann, Ald. Hohmann

Item #2 Approve the Minutes of April 21, 2014, meeting.

Motion by Ald. Boelk, second by Ald. Toellner to approve the minutes of the April 21, 2014, meeting.

Motion carried unanimously.

Item # 3 Citizens Comments.

None.

Item # 4 Clerk's Report.

A. No Report.

Item #5 Discuss Police Department Policy Manual.

The Chief is asking that the Council approve the Policy Procedures Manual and from this point on if there are any changes in any individual policies he can come forward with those for council approval. Motion by Boelk, second by Ald. Toellner to move to Council. Motion carried unanimously.

Item #6 Convene into Closed Session Pursuant to Section 19.85 (1) (c) considering employment, promotion, compensation, or performance evaluation data of any public employee over which the governmental body has jurisdiction or exercises responsibility.

Motion by Ald. Boelk, second by Ald. Longo, to Convene into Closed Session Pursuant to Section 19.85 (1) (c) considering performance evaluation data of any public employee over which the personnel committee has jurisdiction or exercises responsibility. Convened into closed session at 6:56 p.m. Motion carried 3-0.

Present were Ald. Hohmann, Ald. Neumann, Ald. Toellner, Ald. Schmidt, Ald. Boelk, Ald. Longo, Mayor Redeker, Lois Krueger and Darlene Smith.

Motion by Ald. Boelk, second by Ald. Toellner to reconvene into open session at 7:18 p.m. Motion carried 3-0.

Motion by Ald. Boelk, second by Ald. Toellner to terminate the Deputy Clerk Cheryl Goodrich on Tuesday morning May 20, 2014. Motion carried unanimously.

Item #7 Adjournment.

Motion by Ald. Boelk, second by Ald. Toellner to adjourn at 7:23 pm. Motion carried unanimously.

Darlene Smith, City Clerk